Ground texture:

<https://assetstore.unity.com/packages/2d/textures-materials/floors/20-man-made-ground-materials-12835>

player movement:

<https://www.youtube.com/watch?v=f473C43s8nE&t=379s&ab_channel=Dave%2FGameDevelopment>

<https://www.youtube.com/watch?v=xCxSjgYTw9c&list=PLh9SS5jRVLAleXEcDTWxBF39UjyrFc6Nb&index=8&ab_channel=Dave%2FGameDevelopment>

Nav mesh components + tutorial:

<https://github.com/Brackeys/NavMesh-Tutorial/tree/master/NavMesh%20Example%20Project/Assets/NavMeshComponents>

<https://www.youtube.com/watch?v=CHV1ymlw-P8&ab_channel=Brackeys>

Behaviour Tree components and tutorial:

<https://github.com/MinaPecheux/UnityTutorials-BehaviourTrees/tree/master/Assets/Scripts/BehaviorTree>

<https://www.youtube.com/watch?v=aR6wt5BlE-E&ab_channel=MinaP%C3%AAcheux>

UI enemy states and detection:

<https://www.youtube.com/watch?v=BLfNP4Sc_iA&ab_channel=Brackeys>

Binoculars sprite:

<https://creazilla.com/nodes/25373-binoculars-clipart>

Smoke Bomb asset:

<https://assetstore.unity.com/packages/3d/props/weapons/grenade-m18-smoke-66223>

UI tutorial for billboard:

<https://www.youtube.com/watch?v=BLfNP4Sc_iA&t=836s&ab_channel=Brackeys>

Unity Particle Packs for smoke in smoke bomb:

<https://assetstore.unity.com/packages/vfx/particles/particle-pack-127325>

<https://assetstore.unity.com/packages/vfx/particles/legacy-particle-pack-73777>

Unity Bushes:

<https://assetstore.unity.com/packages/3d/vegetation/plants/yughues-free-bushes-13168>

TextMeshPro Tutorial:

<https://www.youtube.com/watch?v=Xw506Rfd9Q4&ab_channel=GameDevTrauminEnglish>

Forest pack (For grass and trees):

[https://assetstore.unity.com/packages/3d/environments/fantasy/fantasy-forest-environment-free-demo-35361#content](https://assetstore.unity.com/packages/3d/environments/fantasy/fantasy-forest-environment-free-demo-35361" \l "content)

Trees:

[https://assetstore.unity.com/packages/3d/vegetation/trees/mobile-tree-package-18866#content](https://assetstore.unity.com/packages/3d/vegetation/trees/mobile-tree-package-18866" \l "content)

Wood texture (For watch Tower):

<https://assetstore.unity.com/packages/2d/textures-materials/wood/plank-textures-pbr-72318>

Barracks door texture:

<https://assetstore.unity.com/packages/2d/textures-materials/door-texture-pack-223425>

Army Truck:

<https://assetstore.unity.com/packages/3d/vehicles/land/zil-130-military-truck-208991>

Missiles:

<https://assetstore.unity.com/packages/3d/props/weapons/free-missile-72692>

skybox:

<https://assetstore.unity.com/packages/2d/textures-materials/sky/skybox-series-free-103633>

Cargo Containers:

<https://assetstore.unity.com/packages/3d/props/industrial/cargo-container-45175>